

# 8<sup>th</sup> Grade Art

Fall 2016

## Mr. McCormick

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## Room 317

515-278-0476

### Objective:

Students will make original and creative artwork! In doing so we'll learn some tried- and true art skills and techniques, but then we'll apply those skills in our unique way. We'll study various historical and contemporary artists to help us develop our own craft and voice. Through making art, all students will strengthen their **creative capacity**, their **critical thinking skills**, their ability to **communicate** through **complex** visual means. Students will often times work **collaboratively** to hone their ability to be **flexible, adaptable, productive, and accountable**.

### Class expectations:

Be courteous and respectful to everyone

Be respectful of our **very limited materials!!**

**Be responsible and clean up after yourself!**

Do your job... come to class ready to work, learn, try new things and be creative!

No one aspires to make lame work!

Take an active role in your learning, if you aren't invested in what we're doing, think of ways to make it better.

When I'm talking, you're not.

Demonstration time is critical to making good work- paying attention and listening well here helps you make awesome work!

Have pride in your work and always strive to do your best!

"Good enough; is not good enough!"

Without high expectations, there is little success.

Be creative and have fun!!

### **Appropriate subject matter:**

Artwork depicted or alluding to inappropriate subject matter will be dealt with on an individualized basis.

### **Choice Based Education:**

I've been doing a form of modified Choice Based Education for a few years now. This has worked really well. There are a few big ideas per project that I'll be tight with, but other than that, the sky's the limit for how you make the artwork your own. Let's keep the dialogue open to come up with new innovative solutions.

### **STEAM:**

I'm a big believer in STEAM (Science, Technology, Engineering, Arts, and Math) curriculum. While I still do "traditional" art projects, we'll try to venture into the world of building contraptions and sculptures that might touch on some Engineering and Science principles. I love technology and I'm always looking for new creative ways to infuse a technology slant into what we do.

### **Grading:**

All projects will be graded on a rubric that will be attached in Showbie and/or Moodle so you can fill out a self assessment on every project. Every assignment will be turned in electronically, I won't be holding on to your work for long! By the end of this class we'll create some sort of online portfolio to see our progress through the semester. There are going to be a bunch of different ways with Showbie, and GoodNotes to digitally turn your work in. All scores will be finalized in Infinite Campus with the common secondary grading scale.

Studio work	100% All artwork and other various assignment to be determined
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### **Late work:**

All homework is expected on the stated due date. But I am more interested in grading what you have learned and done, not simply your ability to hit deadlines. This work is important! Thinking critical is important! Being creative... is important! It is critical for you to finish your artwork so I can gauge what you've learned from it. The penalty for not doing the work- is that you will do the work.... however constantly falling behind and/wasting your time will affect your project's grade.